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Gamification as an approach to teaching Seminar in Oradea, Romania



	Sun 6 Aug Arrival day	Mon 7 Aug Day 1	Tue 8 Aug Day 2	Wed 9 Aug Day 3	Thu 10 Aug Day 4	Fri 11 Aug Day 5	Sat 12 Aug Day 6
7.00 - 9.00		Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	Breakfast
9.00 - 13.30		Welcome & Getting to know each other Session 1 - Introduction in gamification and game-based elements 10:45 - 11:15 Coffee break Session 2 - Mapping the profiles of our learners	Session 3 - Game-based learning - mapping and testing top 10 games and apps used in education 10:45 - 11:15 Coffee break Continuation of Session 3	Session 4 - Game-based learning - creating an entire curricula with game elements 10:45 - 11:15 Coffee break Session 5 - Gamification elements and gamifying our own modules	Day trip - Culture as an inspiration and method towards education Departure from hotel: 08.00 City Tour: starting at 11.30 Duration: 2h Lunch in Timisoara Beraria Timisoreana 14.00 - 16.00	Tool fair: Presentation of games 10:45 - 11:15 Coffee break Closing session - Feedback & harvesting conclusions	Day in Budapest
14.00 - 15.00		Lunch & Lunch break @ Hotel	Lunch outside of the hotel	Lunch & Lunch break @ Hotel		Lunch outside of the hotel	
15.00 - 19.00		16.00 - 18.30 Gamification in action - Oradea City tour with treasure hunt	Optional activities	15.30 - Departure Trip to Felix Thermal Baths	Recas Wine Tasting - Sustainability and local producers	Free time	
19.00 - 21.00	Common dinner @ Hotel	Dinner outside of the hotel	Common dinner @ Hotel	Dinner in Felix	Winetasting - 17.00 - 20.00 (3h) + dinner included 1h local shop Departure - 21.00 latest 3h travel back to the accomodation	Dinner outside of the hotel	
21.00	Free time	Free time	Free time	Free time		Free time	